

# Markov-Chain based Credit Control for Subscribers to Mobile Communication Services



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- Market saturation intensifies competition among operators and decreases profit margins.
- To encounter this development and grow profits, operators may ...
  - Increase revenues from subscribers, → Profit Scoring
  - Optimize acquisition costs, → Risk- / profit-based alternative offers
  - Cut costs and → Reducing bad debt
  - Increase subscriptions' lifetime. → Optimizing credit control
- Credit control can be a powerful instrument to prevent default on payment due to overspending (credit churn).
- Based on sophisticated Credit Limits, subscriber spendings can be put under thorough control (e.g. by deactivating high cost, but low margin premium rate services once a limit has been hit).
- This research looks into optimizing the calculation of credit limits by applying Markov Chains models to account data of a Mobile Communication Service provider.

- Markov Chains are a modeling technique from statistics to formalize discrete-time stochastic process.
- They are composed of a sequence of states each describing the status of a system at a certain point in time.

	Current + immediate preceding period	Current + n preceding periods
<b>1) Path dependence</b>	<i>First-order</i> Markov Chain	<i>Higher-order</i> Markov Chain (Second, Third etc.)
	Time independent	Time dependent
<b>2) Time dependence</b>	<i>Stationary</i> Markov Chain	<i>Non-Stationary</i> Markov Chain

- A *Transition Matrix* describes the probability of the system to move to a certain state given a history of states visited previously.

Month 1
Status (May)
Current
Arrears 1
Arrears 2
Arrears 3
Arrears 4
Total

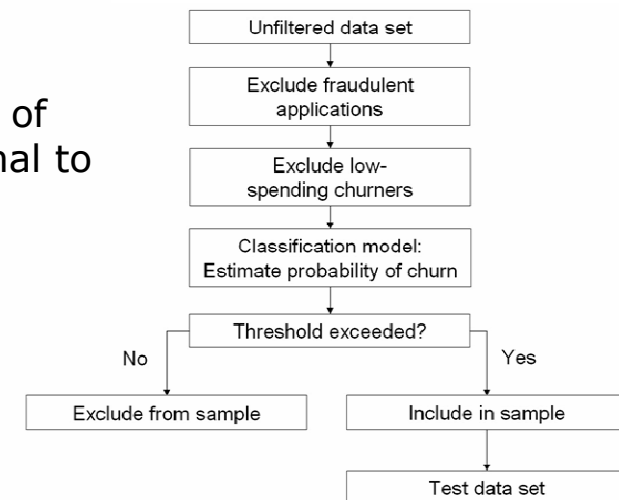
- Markov Chains were introduced to credit risk modelling by (Cyert, Davidson et al. 1962).
- (Mehta 1970) and (Liebman 1972) provide early examples of Markov Chain-based optimization of credit policies.
- (Frydman, Kallberg et al. 1985) introduced *Population Heterogeneity* of accounts by distinguishing between objects making moves across the Transition Matrix – so called *Movers* – and objects never leaving their initial state – so called *Stayers*.

- Credit churn is driven by overspending. We're thus interested to understand which changes in an account's spending behaviour are associated to high risk of default.
- Analytically, three model components need to be worked on:
  1. Relevant features of the account as of period  $t$  need to be identified and translated into a  $state(t)$  identifier.
  2. Relevant features of the account as of period  $t+1$  need to be identified and translated into a  $state(t+1)$  identifier.
    - The  $state(t+1)$  identifier should be based on account-related information as available to identifier  $state(t)$  but on spending data as of period  $t+1$ .
    - $State(t+1)$  thus represents the account as of period  $t$  but under changed spending behaviour.
    - Plotting of combinations of  $state(t)$  and  $state(t+1)$  creates a *Transition matrix*.
  3. As we're interested in how risk changes as spendings vary, the Transition matrix' structure will be used to calculate the risk associated to individual moves (*Risk Matrix*).

- The research uses data of 80.000 subscribers to mobile communication services. For each customer invoice data and aggregated usage patterns for up to 24 billing cycles were available.
- Due to the large amount of data at hand and it being blurred by side effects, the data needed to be pre-processed.

### Pre-processing of the data set:

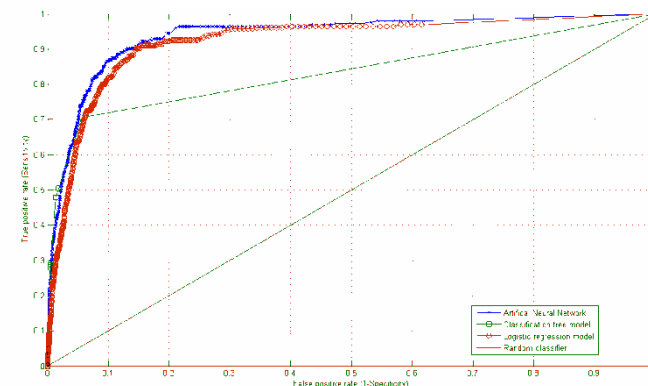
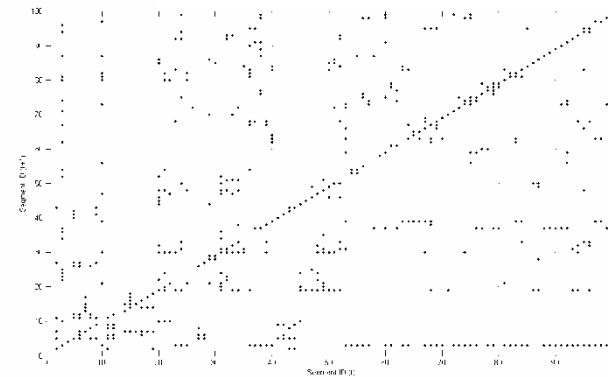
1. Default on payment of fraudulent subscribers can't be prevented by Credit control („no intention to pay“).
2. Default on payment on amounts at / below the average of previous billing cycles is likely caused by reasons external to the customer relationship.
3. *Stayer* accounts may be eliminated:
  - No sufficient examples of „default“ for this group.
  - As invoice amounts are very steady, Credit Limits will likely never apply.
  - A *Behaviour Score* may support the identification of such low-risk segment.



- A Behaviour Score was to model the probability of an account to default in the upcoming billing cycle.
- Accounts with a probability of  $< 1\%$  were to be removed from the sample.
- To identify the best-suited Data Mining algorithm for the problem, a benchmark was performed:

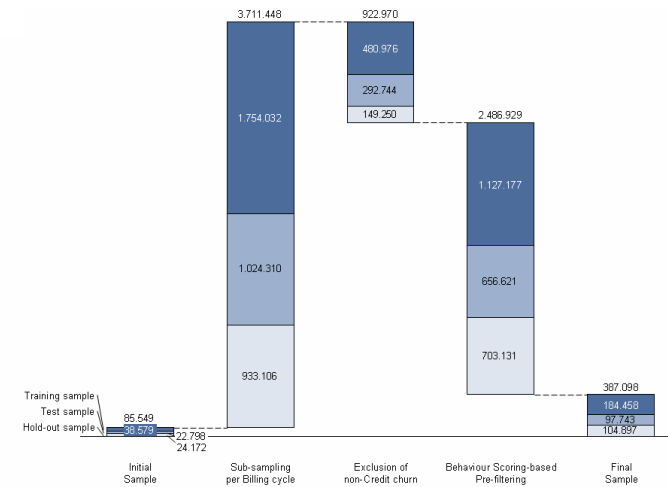
Algorithm	AUC on Training Sample	AUC on Test Sample	AUC on Hold-out Sample	Accuracy at cut-off	False positive rate at cut-off
Logistic regression	0.92809	0.91784	0.92084	0.88333	0.14902
Decision tree	0.83097	0.79659	0.83388	0.94182	0.29412
ANN	0.94249	0.92549	0.93847	0.87268	0.10588

- ANN outperformed LR and DT in terms of AUC.
- ANN and DT ROC curves intersected in a small area of the performance space.
- Better overall performance and a lower False-positive rate at the cut-off made us choose ANN.



- The Behaviour Score allowed to dramatically reduce the sample size without losing many examples of credit churn.
- The sample was used to develop and compare three Markov Chain-variants:

Markov Chain variant	Predictors
First-order stationary	Data of periods t and t+1
First-order non-stationary	Data of periods t and t+1 + Identifier of period t
Second-order non-stationary	Data of periods t-1, t and t+1 + Identifier of period t



- The samples were compiled based on Behaviour and Control variables and account status as of the individual billing cycles.

1) Variables describing the account's actions

Behaviour variables<sub>t</sub> | Control variables<sub>t</sub>

2) Variables describing the operator's actions towards the account

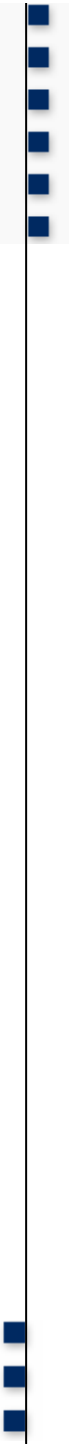
Predictor variables

Behaviour variables<sub>t</sub> | Control variables<sub>t+1</sub>

Account status<sub>t+1</sub>

Account status<sub>t</sub>

Target variables

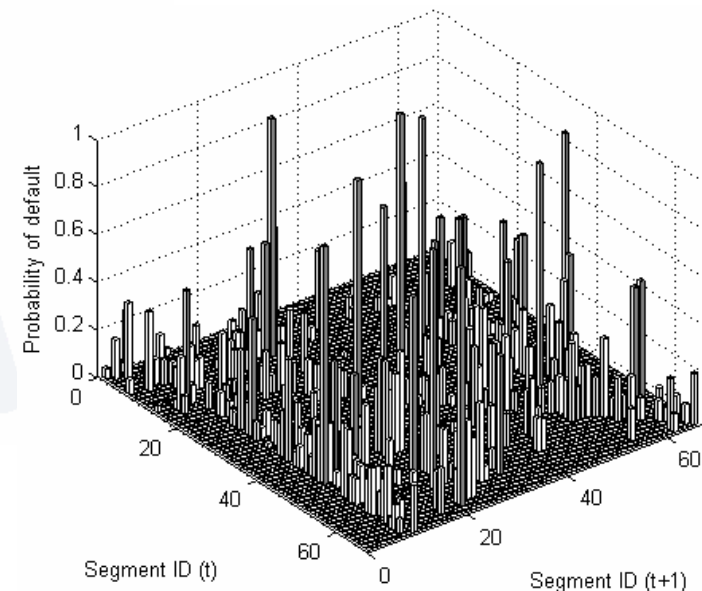
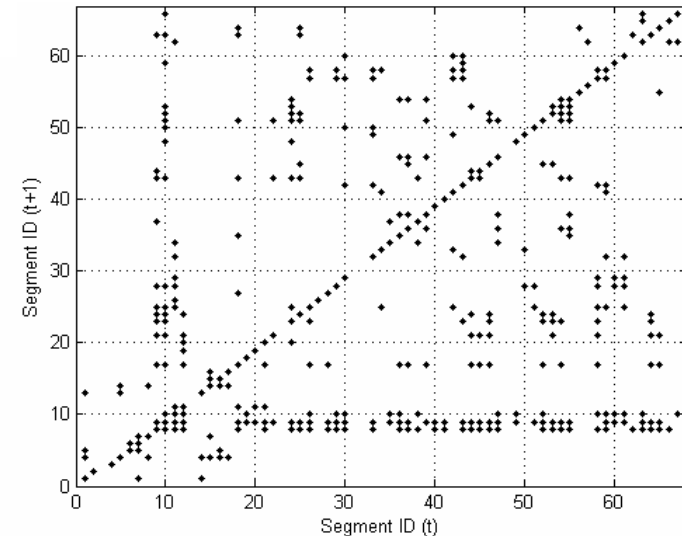


Identifying *State* pattern:

- A Decision Tree was used to group *Behaviour* and *Control variables*.
- The model used "Probability of default in  $t+1$ " as target.
- The DT nodes individual records were assigned to, were used as representation of the account *state* in that period.

Calculation of the *Risk Matrix*:

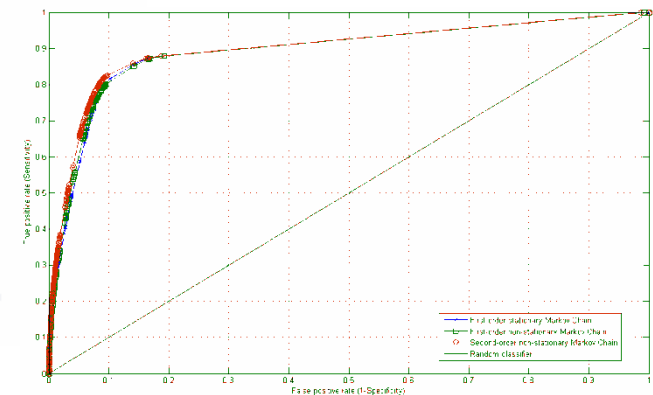
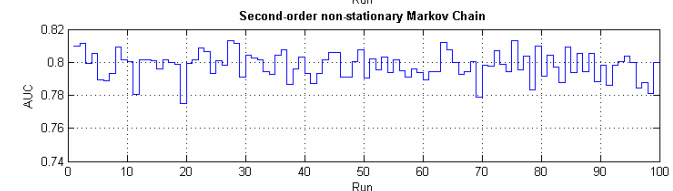
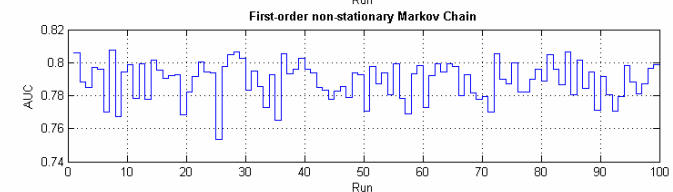
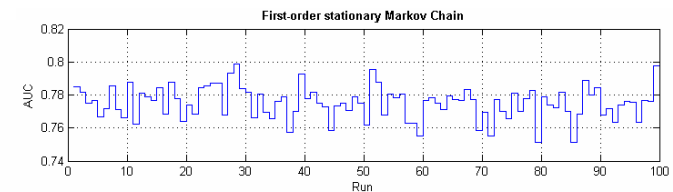
- The model was run for each billing cycle.
- $Nodes(t)$  and  $Nodes(t+1)$  were stored.
- Based on  $Nodes(t)$  and  $Nodes(t+1)$  the *Transition matrix* was populated.
- Measuring the probability of default per Node combination allowed to calculate the expected probability of default.

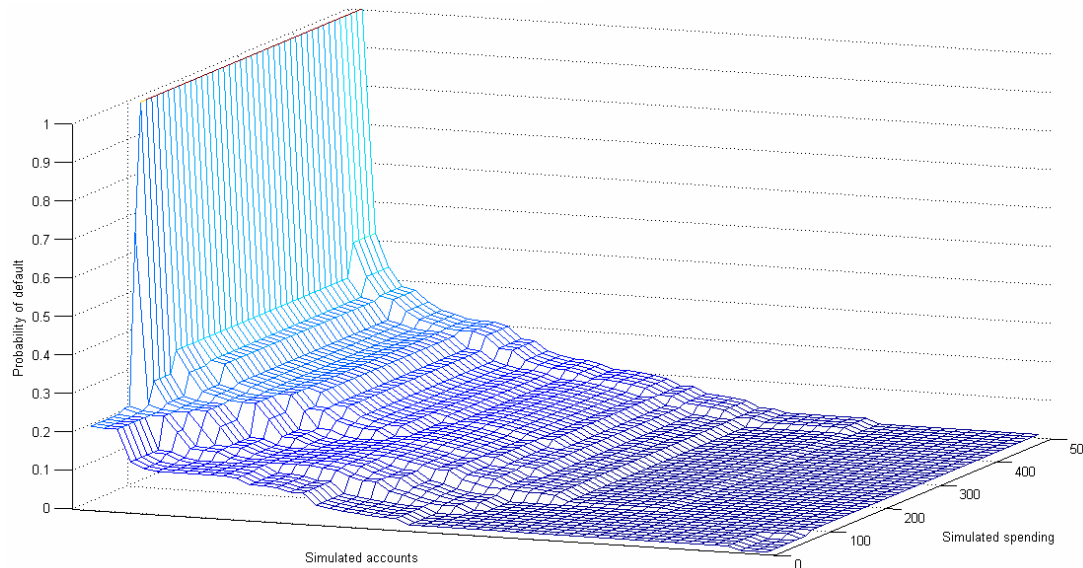


- To identify the best performing Markov Chain variant, an AUC benchmark was performed:

	Mean AUROC	Maximum AUROC	Minimum AUROC
First order stationary Markov Chain	0.7749	0.7988	0.7511
First order non-stationary Markov Chain	0.7892	0.8075	0.7537
Second order non-stationary Markov Chain	0.7980	0.8131	0.7748

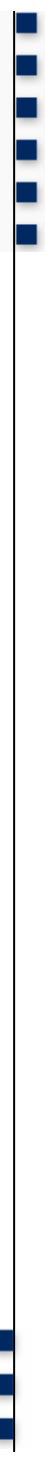
- It could be found that the Second-order non-stationary Markov Chain provided the best performance.
- The only slim performance margin suggests that *Account history carried* and *Time dependence* are of only minor influence.





- The *Risk Matrix* allows to estimate the probability of default as a function of varied spending levels.
- By simulating spendings, the risk of individual accounts to default at selected spending levels can be estimated.
- The simulation data allows to calculate an subscriber-individual Credit Limit that is in line with the operator's risk acceptance policy.
- By applying such Credit Limit, the risk of Credit churn can be reduced.
- Economically, the increased subscription lifetime increases the operator's rentability of the accounts handled according to the optimized strategy.

Thank you.  
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